

## I. General.

**1.1.** The competitions are held in age groups and separately by sex:

- boys (12-18 years);
- girls (12-18 years);
- men (after 18 years);
- women (after 18 years).

**1.2.** For all competitors summer combined competitions include exercises:

- 100 m-sprint with dog;
- track with obstacles (300 m; on the track are situated: hurdle, high barrier, stairs, zones of grenade-throwing and crawling, trench, beam);
- shooting an air rifle;
- catching a “criminal” by a dog (this exercise should be performed together with the previous).

**1.3.** Competitors should be dressed in the following way:

- during performing the exercises “sprint”, “shooting” and “catching a “criminal” – in the shorts and sports-shirts or the sport costume, sport shoes;
- during performing the exercise “track with obstacles” – in the sport dress which covers elbows and knees, sport shoes.
- During performing exercises the competitor should not have anything in his/her hands, besides when it is permitted by the Rules. Otherwise the competitor should be disqualified in this exercise.

**1.4.** During performing all exercises the dog should be in the “soft” collar only. But it is permitted to use muzzle in the exercises “track with obstacles” and “sprint”.

**1.5.** The competitor should not be accompanied by anybody in the exercises “track with obstacles” and “sprint” (pacing of the dog is strictly prohibited).

## II. Competition area and its equipment.

**2.1.** The coating of racing paths for the exercises “100-m sprint” and “track with obstacles” should be plane, dense and good-adhesive.

Start and finish lines are marked across racing paths. Width of lines is 5 cm, their colour should be contrast with the colour of the coating. Both lines are included into total distances. Start and finish ranges are marked with colour flags on the both sides of racing path. Width of running corridor is the same as racing paths of stadium, but at least 2,5 m. On the 100-m distance the flags, which differ from start and finish ones, mark every 3 m of racing path.

**2.2.** Track with obstacles.

In 52 m after the start line there are 2 hurdles side by side to each other (one for the dog and one for the competitor). Their height for groups of boys, girls and women is 76,2 cm, for men – 91,4 cm.

In 30 m after the hurdles the high barrier is placed. Its height is 180 cm, width – 200 cm, thickness of transversal planks – 4 cm. Supporting uprights should be flush with the top plank. The barrier should not move when the competitor gets over it.

In 30 m after the high barrier there is through stairs. Its upper landing should be at the height of 300 cm from the ground, the size of the landing has to be 100 x 100 cm.

Flights of stairs should be of 45° to the ground. Width of steps is 16-25 cm, height between steps on vertical line is 25 cm. On the right on the height of 100 cm from the steps there is hand-rail. Length of the stairs on the horizontal projection – 700 cm.

In 30 m after the end of the stairs a zone of grenade-throwing is situated. Width of the line is 5 cm, length is the same as the width of the racing path. The line of the throwing is marked so that the throw should be executed into the area of the stadium. The zone of the throwing is limited by the line of the throwing from the one side and the radial line, which crosses the racing path, from the other side. The distance between these lines is 4 m (on the inner edge of the racing path). The side borders of the throwing zone are outside and inner edges of the racing path. The target for the grenade-throwing is a round shield 2 metres in diameter. It should be coloured in alternated black and white round stripes 15 cm wide. Centre of the shield (80 cm in diameter) should be coloured in black. Distance from the line of grenade-throwing to the centre of the shield for men – 25 m, for boys, girls and women – 15 m (width of the line included). The front edge of the shield is raised from the ground on 50 cm, the opposite edge – on 70 cm. For fixing of distance of the throw on the distance of 8 and 15 m from the line should be marked additional lines. The sport grenade for men weighs 700 g, for boys, girls and women – 500 g.

After 30 m from the zone of grenade-throwing a zone of crawling is situated. Its length is 10 m, width – 2 m, height – 60 cm. Vertical uprights of the framework on the sides of crawling do not secured to each other in their lower part but in upper part they are secured with diametrical planks. The crawling zone is covered with tarpaulin, on the upper part of the framework a net is fixed tight. It should not hang down for more than 5 cm. On the whole zone of crawling on its both sides flags should be placed at every meter.

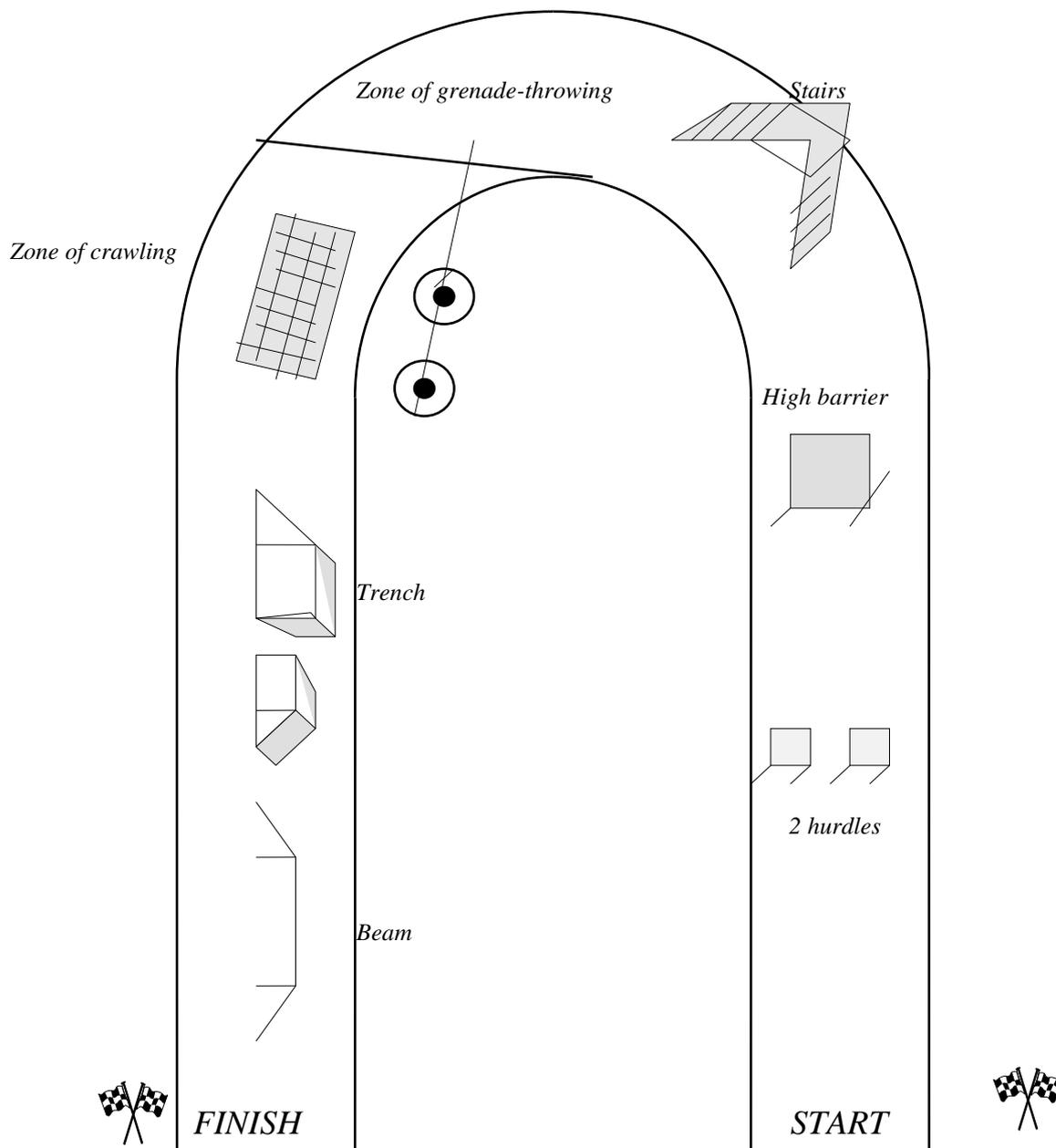
After 30 m from the end of crawling zone a trench is situated. It consists of two platforms – for running start and landing. Every platform consists of one horizontal and one inclined shield, each – 2 m long. Width of the shields – 1 m. Height of the horizontal shield of the running start platform – 1 m, of the landing platform – 0,75 m

(75 cm). A gap between two platforms – 1,5 m. All ground in the gap should be covered with gymnastic rugs. Length of the projection of the trench on horizontal (including the gap) is 9 m.

After 30 m from the end of the trench the beam is situated. It consists of horizontal plank 5 m long and two ladders both 2 m long. Height of the log is 1 m, width of the horizontal plank and ladders – 17-18 cm. On the upper part of the ladders there are diametrical bars 1,5 cm x 3 cm in section, on the distance 25 cm from each other, starting from the top. Length of the projection of the log on horizontal is 8,5 m.

After 33,5 m from the end of the log a finish line is situated.

### Scheme of the track.



#### 2.3. A shooting zone has to be equipped in the next way:

A line of shooting is 2 m long, zone for the sportsman and the dog is 2 x 2 m. In the middle of the line of shooting a table for the rifles is placed, 1 m high. Its legs should be placed on the front edge of the line of shooting. The shield for shooting is situated parallel to the line of shooting on the distance 10 m. On the shield in one line 5 falling targets 60 mm in diameter are situated on the distance 17 cm between their centres. Distance from the horizontal line, which goes via centres of the targets, to the ground surface – 150 cm.

The Organizer reserves the right to give time and place for the sighting. On Organizer's decision there can be fitted an additional place for the sighting.

The teams (sportsmen) use their own weapon (industrial model of air rifle). It is desirable for the Organizer to foresee the availability of the spare air rifle. The sportsman may use the spare weapons if his trainer or team leader has applied for it beforehand, simultaneously with the entries for the participation in the competitions. The

trainer or team leader has to provide availability of the team weapons in the shooting zone before the sportsman starts this exercise. The distinctive marking of the weapons is permitted. Also the use of the magazine air rifles is permitted.

It is permitted to use different sights except optic and lazer.

**2.4.** The start line for the exercise “catching of the “criminal” is a further (opposite) line of the shooting zone 2 x 2 m. The shelter and initial line of the “criminal” are situated in 60 m from the start line. In 25 m from the start line and about 15 m from the imaginary line between the “criminal” and the sportsman stands a judge with a starting pistol.

### **III. Performing of the exercises.**

**3.1.** The equipment checking and sighting of the rifles should be finished in 5 minutes before the start of the corresponding exercise.

**3.2.** 100-m sprint.

**3.2.1.** On the starter’s call (“On your mark”) the sportsman comes to the start line and fixes the dog in any of the following positions: sit, stand or down, with the corresponding command. It is permitted to use force. The dog should not change the initial position before a starting signal. After the dog has executed the command, the sportsman takes up the position for “high” or “low” start in front of the start line. After the sportsman has fixed his position, the starter commands “Ready!” and after 1-2 seconds fires from the starting pistol or commands “Go!” with the simultaneous flag waving.

If the dog changes position before the starting signal or crosses the start line with any part of its body, the start should be stopped and the starter has to command “Return the dog!”. After the sportsman has fixed the dog again, the starter commands “Ready!”.

The sportsman has 2 minutes from the first command “Ready!” to start. In case of false start the sportsman has 1 minute to restart. The second command “Ready!” sounds when the sportsman has crossed the start line backward.

**3.2.2.** The sportsman starts to run after the starting shot or starter’s command “Go!”. During the sprint the sportsman can give any commands to make the dog run by the side of him. It is forbidden to use curses and commands which induce the dog to show aggression.

**3.2.3.** The sportsman should be disqualified in the exercise for touching the dog and/or using food. Unintentional touch does not entail penalty.

**3.2.4.** During sprint the dog should not move away from the sportsman for more than 3 m back or forward, otherwise it should be penalized.

If the dog moves away from the sportsman for more than 15 m, the sportsman should be disqualified in this exercise.

If the dog leaves the racing path (crosses right or left edge of it with all four legs), the sportsman has to return the dog and continue to run from the same place.

**3.2.5.** The sportsman and the dog are considered as fulfilled the exercise if they have crossed the finish line by themselves. Both the sportsman and the dog have to enter in finish range, in other case they would not get the points for this exercise.

The time stops when the sportsman or the dog (the last of them) touches the finish plane.

The sportsman who has already crossed the finish line can command the dog if it is still on the track, but he should not cross it back, otherwise he should be disqualified in this exercise.

**3.3.** Track with obstacles.

**3.3.1.** The start is the same as in 100-m sprint (see 3.2.1.).

**3.3.2.** During the exercise the sportsman can give any commands to make the dog run by the side of him. It is forbidden to use curses and commands which induce the dog to show aggression. The sportsman should be disqualified in the exercise for using force and/or food. If the dog leaves the track (crosses right or left edge of it with all four legs) and is not returned in 20 seconds, the sportsman should be disqualified in the exercise.

**3.3.3.** All of the obstacles should be cleared by both the sportsman and the dog in the direction of the move on the distance.

**3.3.4.** If the dog misses one obstacle and clears the next one, the sportsman should be disqualified in the exercise.

**3.3.5.** If the sportsman does not clear any obstacle, he should be disqualified in the exercise.

**3.3.6.** The sportsman and the dog get over the hurdles with the free jump. The touch of the hurdle does not entail penalty, but its fall does.

It is forbidden to touch the hurdles by hands during getting over it or to step over it without a jump, or the sportsman should be disqualified in the exercise.

**3.3.7.** The dog jumps over the high barrier. Men and boys get over it in any way. Women and girls do not get over it, they pass by any side of it.

**3.3.8.** The sportsman and the dog climb the stairs in the direction of the move and run down from the opposite side. The sportsman can touch the railings. It is not necessary to step on every step.

**3.3.9.** Before the line of the grenade-throwing the sportsman stops and fixes the dog in any position (by the commands “Stand”, “Sit” or “Down”). Additional commands do not entail penalty. The dog’s position during the

grenade-throwing is determined by the first command. If at the moment of throwing the dog was not in the required position, changed position or crossed the line of the grenade-throwing, it should be penalized. If the sportsman did not give any command at all, the dog is penalized on every throw until the sportsman commands.

Three grenades stand on the top on the line of throwing. The sportsman should stand during the throwing, he can use any hand and any method. The sportsman should make 3 throws to the target (to use all 3 grenades), one by one. If the sportsman has not executed 3 throws and continued to move on the distance, he should be disqualified in the exercise in the moment when any part of him is under the zone of crawling.

The target is considered as hit when the grenade beats directly in any sector of it.

If at the moment of throw (when the grenade comes off the sportsman's hand) the sportsman steps over the line, the hit is not valid.

If the sportsman throws the grenade for less than 15 m (men) or 8 m (other groups), he should be disqualified in the exercise.

If the dog crosses the line with all 4 legs, the sportsman should not throw the grenade, otherwise he should be disqualified in the exercise.

After 3 throws the sportsman continues the movement on the distance.

**3.3.10.** In front of the zone of crawling the sportsman lays the dog, using any command, and then sends it to the zone (also using any command).

The dog should crawl with its chest or elbows touching the ground, without rush. Rush - when the dog steps with all 4 legs with appearance of space between ground and dog's chest and elbows. Single take off of elbows and chest has not to entail penalty.

The dog has to enter the range and get out from the opposite one. If the dog does not enter the range and gets into the zone from the side, the sportsman has to return it and to send into the range. If the dog leaves the zone during crawling, the sportsman has to return it. If the dog has not passed through both ranges of the crawling zone, the sportsman should be disqualified in the exercise.

The dog gets points for every meter of crawling.

It is forbidden to use force during crawling, otherwise the sportsman should be disqualified in the exercise.

The sportsman also crawls, using any way of crawling, but he can not touch the net. If he touches the net, he should be disqualified in the exercise.

**3.3.11.** To clear the trench, the sportsman and the dog should run on the inclined platform, jump over the gap and run down from the opposite one. They should not touch the ground between the platforms, it is considered as not-cleared obstacle.

**3.3.12.** On the beam the sportsman and the dog should run on the ladder and run down from the opposite one. To clear the beam the sportsman and the dog should jump on the ground from the opposite side of the beam, out of the projection of the horizontal part of it (without the first ladder). If during entering the beam no foot of the sportsman or the dog touched it, it is considered as not-cleared obstacle. During getting off the beam, the sportsman should step the ladder with at least one foot, otherwise it is considered as not-cleared obstacle.

**3.3.13.** The finish is the same as in 100 m-sprint (see 3.2.5.).

#### **3.4. Shooting.**

**3.4.1.** On the call of the starter the sportsman with the dog comes to the line of shooting and fixes the dog in any position (Stand, Sit or Down) in the zone 2 x 2 m. Additional commands are permitted. It is forbidden to use force, otherwise the sportsman should be disqualified in the exercise.

When the sportsman or the dog enters the zone, the judge engages the stop-watch.

The dog's position during the shooting is determined by the first command. If at the moment of shooting the dog was not in the required position, changed position or crossed the line of the shooting, it should be penalized. If the sportsman did not give any command at all, the dog is penalized on every shot until the sportsman commands. If the sportsman before the end of the exercise leaves the zone, he should be disqualified in the exercise.

**3.4.2.** When the sportsman takes the rifle, the judge raises the flag. On this signal a "criminal" comes out of the shelter in 60 m from the shooting zone and stops on the line.

**3.4.3.** The sportsman shoots in standing position, without any locking lug. The sportsman has 5 shots to hit 5 targets. All 5 shots should be done from the same rifle. The control time for the shooting is 25 seconds (irrespective of the rifle's construction). After 25 seconds the penalty time starts and the penalty points begin to be put down (every second - 1 point). If the sportsman is obviously deviates from the fair performing of the exercise, the judge can disqualify him in this exercise and "catching of the "criminal".

If the sportsman steps over the line during the shot, the hit should not be counted.

**3.4.4.** If the dog leaves the shooting zone, the sportsman can not continue to shoot, but he has to return it to the zone in 20 seconds. If he fired a shot when the dog was out of the zone or did not returned it to the zone in 20 seconds, he should be disqualified in the exercise. If the dog during performing of the exercise "shooting" will make a hold of the "criminal", the sportsman should be disqualified in the exercises "shooting" and "catching" of the "criminal".

**3.4.5.** Every bad shot of a rifle is considered as a miss. If the sportsman did not fired all 5 shots in 60 seconds, he should be disqualified in the exercises "shooting" and "catching of the "criminal".

**3.4.6.** The time stops at the moment of the 5th shot.

**3.5.** "Catching of the "criminal".

**3.5.1.** The commands in this exercise - "Bite!" and it is possible to make a directing gesture.

**3.5.2.** A "criminal" has to be equipped with the protective sleeve from the shoulder to the hand and a stick about 70 cm length in a free hand.

**3.5.3.** Judging of the exercise "catching of the "criminal" begins at the moment of finishing the exercise "shooting".

**3.5.4.** In 10 seconds after the end of shooting the sportsman turns around to the "criminal" and takes the dog by the collar. Simultaneously on the judge's signal (the flag raised) the "criminal" starts to wave the sleeve and to beat it with the stick. He also shouts. This imitation of the threat continues 10 seconds.

**3.5.5.** After 10 seconds the judge commands "Go!". On this signal the "criminal" turns around and runs from the dog, and the sportsman lets the dog free.

If the dog finds itself over the line before the judge's signal, it is penalized for the breaking of self-control and the sportsman has to return the dog in 20 seconds, but he should not leave the 2 x 2 zone.

If the dog did not returned in 20 seconds or made a hold, the sportsman should be disqualified in the exercise.

**3.5.6.** If the dog left the zone before the judge's signal, the "criminal" has to continue behave himself in the same manner. In other cases he has to attack the dog (irrespective of its behaviour) until the moment of taking the dog by the sportsman.

**3.5.7.** On the sportsman's command "Bite!" the dog has to chase the "criminal" at a gallop and make a hold of the sleeve for 15 seconds.

**3.5.8.** When the dog crosses the 25-m mark, the judge standing in 15 m aside, shoots from the starting pistol.

The dog should not react on the shot (changing the trajectory or the rate of movement).

**3.5.9.** The shot is a signal for the "criminal" to start a counter-attack. He actively moves towards the dog, energetically and high waves the stick over his head and shouts threateningly (it is forbidden to give normative commands).

**3.5.10.** The dog should pay no attention to the counter-attack and make a hold of the sleeve.

**3.5.11.** After the first hold the "criminal" puts the stick down and hides it back.

If the dog does not make a hold within 30 seconds, when the stick is up, from the judge's command, the sportsman should be disqualified in the exercise.

**3.5.12.** The time of holding starts from the first hold and ends when the sportsman takes the dog.

From the moment of the first hold and till the judges command "Stop!" (Prekratit') it is forbidden to the sportsman to influence the dog in any way, otherwise he should be disqualified in the exercise.

During the hold the "criminal" with smooth but energetic movements tries to pull the sleeve out. It is forbidden to the "criminal" to make sharp or unscrewing movements which can hurt the dog.

**3.5.13.** In 3 seconds after the first hold the "criminal" lifts the sleeve up to the shoulder. If the dog falls from the sleeve, it should be penalized for the weak hold (except the case, when the sleeve breaks).

**3.5.14.** The judge's command "Stop!" follows in 15 seconds after the moment of the first hold.

From the beginning of the exercise and until this command it is forbidden to the sportsman to leave the 2 x 2 zone, otherwise he should be disqualified in the exercise.

**3.5.15.** After the judge's command the sportsman has to take the dog off the sleeve in 30 seconds, using any methods except the rude ones.

Commands for releasing the hold should be given not far than 5 m from the dog.

Time stops when the sportsman takes the dog by the collar.

**3.5.16.** The hold less than 10 seconds or no hold at all is considered as non-performing of the exercise.